



Anton H.

Team Lead / Senior iOS developer



Professional summary

Result-oriented software developer and research professional with 7.5+ years of experience in commercial projects. Follows the best coding practices and applications architecture design. Also understands the importance of creating highly readable and easily maintainable source code. Constantly striving to learn new technologies.

Education

Vinnitsia National Agrarian University. Qualification awarded: Degree in Technician Engineering.

Industries

Multimedia, Telecom, Communications, EdTech, Information Services

Technologies and tools

- Swift, Objective-C
- iOS
- Facebook SDK, PubNub SDK, Parse SDK
- RxSwift, RxCocoa, Core Data, Core Location, AVFoundation, Alamofire
- REST, StrongLoop
- CocoaPods, Auto Layout, Push Notifications
- TestFlight
- MVVM

PROJECTS

TV service

Duration: 10.2018 – till now

An interactive TV that is available on various devices: on a computer, TV, smartphone, tablet. The application allows to create an account and watch the broadcast on 5 devices from one account. On smart TVs, the app is available on Android TV and Apple TV platforms. On smartphones and tablets, the service is easily installed on the Android and IOS operating systems.

Team

90 specialists

Position

Team Lead / Senior iOS developer

Responsibilities

- Team management
- Close work with QA and other teams inside the project
- Communication with the Customer
- Code review
- Stabilization

Technologies and tools

- Swift (iOS+tvOS), Alamofire, RxSwift, Firebase, PromiseKit, Auto Layout

Agent

Duration: 08.2017 – 10.2018

An option for call centers, and it's one of the main products developed by a company. Andersen staff takes part in improving of system back-end and front-end with a view to optimizing Customer service work.

Team

20 specialists

Position

iOS developer

Responsibilities

- Implemented new features
- Implemented communication with back-end
- Created screens as per the UI design
- Stabilization

Technologies and tools

- Swift, RxSwift, RxCocoa, MVVM

Multimedia service

Duration: 08.2016 – 07.2017

The service allows to leave a multimedia message (text or photo) in the place where the user is currently located and view all the tags that were created around this site by other users, as well as share their tags in social networks. The main purpose of the application is to link the content with the geolocation. An original opportunity to leave a trace of your stay where you visited, "grab" the moment and leave a memory of it.

Team

5 specialists

Position

iOS developer

Responsibilities

- Implemented new features
- UI implementation
- Designed application's architecture
- Stabilization

Technologies and tools

- Swift, Facebook SDK, Core Data, Core Location, REST, CocoaPods, Auto Layout, Push Notifications

EdTech project

Duration: 06.2015 – 07.2016

A publisher of self-help audio tapes. It works with small bookstores, therapists, chiropractors, spas, catalogers, website owners, and more. Our team has developed a mobile version of the online store with the possibility of selling goods that are presented on their website.

Team

5 specialists

Position

iOS developer

Responsibilities

- Implemented new features
- UI implementation
- Evaluated and improved the program effectiveness
- Stabilization

Technologies and tools

- Swift, Core Data, Core Bluetooth, AVFoundation, REST, CocoaPods, Auto Layout, Local Notifications

Statistics application

Duration: 03.2014 – 05.2015

An application that shows user statistic, received from special hardware monitoring system. The customer offered companies a special controller with sensors that were installed on trucks. These sensors tracked many parameters (starting with the speed of movement and location, fuel consumption and ending with temperature inside the trailer). The team has developed the mobile application to display everything and notify you in case of an exit because of acceptable boundaries.

Team

5 specialists

Position

iOS developer

Responsibilities

- Implemented new features
- UI implementation
- Performed database design
- TestFlight builds
- Stabilization

Technologies and tools

- Swift, StrongLoop SDK, Core Data, Core Location, REST, CocoaPods, Auto Layout, Local Notification

Social network

Duration: 03.2013 – 02.2014

It is a social network connecting donors, non-profits and sponsors through photo and video sharing. 100% of user donations reach the cause of their choice. Non-profit organizations take benefit from no-cost solution to expand their communities and fundraising resources. Socially aware brands have a platform to engage, connect and reward an emotional and targeted audience.

Team

8 specialists

Position

iOS developer

Responsibilities

- Implemented new features
- UI implementation
- Devised possible solutions to anticipated problems
- Stabilization

Technologies and tools

- Objective-C, Parse SDK, Core Bluetooth, REST, CocoaPods, Push Notifications